

Adaptive Sensor Fusion (ASF)

- Air Force Research Laboratory Fusion Technology Branch Cat 2A Advanced Technology Demonstration to build an open, standards-based architecture for information fusion.
- Plug and Play architecture that provides standard data and application interfaces
 - Publish and subscribe paradigm
 - Evolving ontology based data stream
 - CORBA data transport
 - Adaptive control of fusion processes
- Adaptive Fusion Manager that optimizes performance of the selected confederation of fusion engines
 - Neuro-dynamic control mechanism
 - Fusion Engine MOE/MOP, User Requirements, and Situational Context parameters used for adaptive control
 - Fusion Manager selects fusion engines to use and the control parameters required for the fusion engines
- Encapsulates legacy fusion engines and systems
 - Fusion engines include: NEAT, TEA MICOR, GCCS Correlator, MTI Tracker, ATIF
 - Fusion systems include: GCCS unified build, Constant Vision
 - Interoperability with Stove Pipe Fusion Systems through COPVDF Technology
- ASF meets the following user deficiencies: (ACC: C06, C07; AFSOC; AC2ISRC: ISR-4; AFSPC)
 - Increases Fusion System Interoperability by:
 - Supporting fusion component interoperability through a common mechanism for describing the battlefield
 - Publishing well-defined data and application interfaces
 - Integrating with existing standard tools and provide DII COE compliance
 - Reduce Operator Overload
 - Producing a framework for distributed tasking and control of fusion components
 - Improve Fusion Performance
 - Developing and Adaptive Fusion Controller capable of generating mission and context sensitive tasks and dynamically evaluating and responding to situation changes
- Adaptive Sensor Fusion Technology transition targets include:
 - TBMCS, IBS, A2IPB, GCCS, DCGS, Army Common Ground Station
- Adaptive Sensor Fusion Technology available
 - Yearly spiral releases beginning in April FY00, Final Release 3Q FY02
 - First release of Data and Application API Documentation available now